Adaptive Initialization Algorithm for Ad Hoc Radio Networks with Carrier Sensing

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Introduction
 History
 Nakano-Olariu solutions

Our solution Known number of stations Unknown number of stations

§ Future works First new results New technology required





Known solutions History

- Nakano-Olariu (2000)
 - Known number of stations: without delay of signal propagation

Time: $e \cdot n + O(\sqrt{n \log n})$

- Unknown number of stations Time: $\frac{10}{2} \cdot n + O(\sqrt{n \log n})$
- Cai-Lu-Wang (2003): with delay of signal propagation
 - Known number of stations
 - Unknown number of stations

Probability at least $1 - \frac{1}{n}$. Time complexity of Cai-Lu-Wang algorithms are better than of Nakano-Olariu ones - will be discussed later.





Nakano - Olariu algorithm

Known number of stations

There are *n* stations. Time is divided into small slots.

- **1** Put k = 0.
- **2** Each station tries to transmit with probability $p = \frac{1}{n-k}$. If only one station chooses a given slot then it is a **winner**. Repeat this until there is a winner.
- 3 Put k = k + 1 and goto step 2



We should play $e \cdot n + O(\sqrt{n \log n})$ times if we want each station to win in some slot.

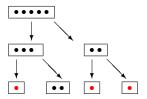




Nakana - Olariu algorithm

Unknown number of stations

There are n stations. They are divided into groups. If only one station is in the group it is a **winner**. If not, then each station from the group flips a coin with probability $\frac{1}{2}$ and according to the result goes into a subgroup.



We should play $\frac{10}{3} \cdot n + O(\sqrt{n \log n})$ times if we want each station to win in some slot (with probability at least $1 - \frac{1}{n}$).





Introduction





Known number of stations Sketch of algorithm

Fix probability *p* and divide time into small slots

Basic idea

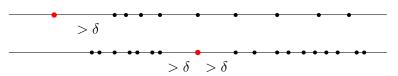
- in each slot each station with probability p choose a random time t
- 2 if channel is idle then station starts transmission
- 3 if in time interval $[t, t + \delta]$ there is no collision its Id is the slot number and transmit to the end of slot; else stop transmission
- 4 go to the next slot with remaining stations

What is the optimal probability p^* ?



Known number of stations Good configurations

The following two situations are good in a slot:



(δ is the normalized delay). How to estimate the probability? We consider a discretization of this problem:





Analysis





Known number of stations Combinatorial classes

We use the technology of combinatorial classes:

$$S(\circ) \times (\bullet \times S_{< D}(\circ))^a \times (\bullet \times S_{\geq D}(\circ))^2 \times (\bullet \times S(\circ))^{n-2-a}$$

Its generating function is $F_a(z) = \frac{(1-z^D)^a z^{2D} z^n}{(1-z)^{n+1}}$. Binomial identities, Stirling numbers, going back to continuous model:

Theorem

$$P[success] \approx 2(1-\delta)^n - (1-2\delta)^n$$





Known number of stations Adding flexibility

Now: each station transmits in a slot with probability $p = \frac{a}{n}$. Then

$$P[success] \ge 2(1 - \frac{\delta a}{n})^n - (1 - \frac{2\delta a}{n})^n - (1 - \frac{a}{n})^n.$$

Using Chernoff bound we get

Theorem

If $a \approx \ln(\frac{1}{2\delta^2}) - \ln\ln(\frac{1}{2\delta^2})$ then after $\frac{1}{1-\delta^2}n + O(\sqrt{n\ln n})$ slots each station transmit with probability at least $1 - \frac{1}{n}$.

Known number of stations Comparison

Comparison

CLW: Cai-Lu-Wang algorithm

CKZ: Cichon-Kutylowski-Zawada algorithm

λ	CLW (2003)	CKZ (2006)
0.00001	1.0177 · <i>n</i>	1.00088 · <i>n</i>
0.0001	1.0500 ⋅ <i>n</i>	1.00400 · <i>n</i>
0.001	1.1500 · <i>n</i>	1.01900 · <i>n</i>

Time complexity of the old solution of Nakama and Olariu was about $2.781 \cdot n$



Introduction





Sketch of algorithm

Fix probability *p*.

Basic idea

- 1 while there are stations without identifiers
- 2 all stations flip a coin with probability of success p
- 3 we repeat (3) until all are losers
- 4 all stations from **last but one** stage are **winners**; they use strategy from our previous algorithm (stage 2)
- 5 go back to (2) with remaining stations

What is the optimal probability p^* ?





What we need to calculate

- 1 the number of winners Y(n)
- 2 the length of each main round T(n)
- 3 the number of collisions in second stage L(n)
- 4 the total number of additional slots H(n) = T(n) + L(Y(n))





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Analysis





Number of winners

Theorem

Let Y(n) be the number of winners where n is the number of stations. Then

$$E[Y(n)] = \frac{n(1-p)}{p \ln(1/p)} \left(\frac{1}{n} + 2 \sum_{k=1}^{\infty} \Re[B(n, 1 + \frac{2k\pi i}{\ln(p)})] \right)$$

where

$$B(n,z)=\frac{\Gamma(n)\Gamma(z)}{\Gamma(n+z)}.$$



Example of proof

Proof.

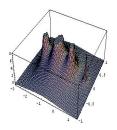
- 1 show that $E[Y(n)] = \frac{n(1-p)}{p\ln(1/p)} \sum_{k=0}^{n-1} {n-1 \choose k} (-1)^k \frac{1}{1-p^{k-1}};$
- 2 define function $f(z) = \frac{1}{1-p^{-z+1}}$;
- 3 show that $E[Y(n)] = \sum_{k=0}^{n} Res[B(n, z)f(z)|z = -k];$
- use Cauchy Theorem and do some reductions to finish the proof;

Res[g(z)|z=a] denotes the residuum of g(z) at the point a.





Residues



z = |B(2,z)|f(z)|

Additional useful calculations

Let $z_k = 1 + \frac{2k\pi i}{\ln(p)}$. In further calculations we need to know $Res[B(n,z)f(z)|z=z_k]$

1 Res[B(n,z)f(z)|z =
$$z_0$$
] = $\frac{1}{n \ln(p)}$

2
$$Res[B(n,z)f(z)|z=z_k] = \frac{\Gamma(n)\Gamma(z_k)}{\Gamma(n+z_k)\ln(p)}$$
 if $k \neq 0$





Number of rounds

Theorem

Let T(n) be a random variable denoting the number of rounds such that the number of winners becomes 0, when we start with n winners. Then

$$\mathbf{E}[T(n)] = \frac{1}{2} + \frac{H_n}{\log(1/\rho)} + \frac{2}{\log(1/\rho)} \sum_{k=1}^{\infty} \Re\left[B\left(n+1, \frac{2k\pi i}{\log(\rho)}\right)\right]$$

where $H_n = \sum_{k=1}^n \frac{1}{k}$ is the n-th harmonic number.



Number of wasted slots

Theorem

Let E[L(Y(n))] be the number of slots in the second round where two stations transmit. Then $E[L(Y(n))] \frac{\ln(1/p)}{n(1-p)}$ equals

$$\frac{1}{n(p-\delta)} - \frac{1}{pn} + \frac{2}{p-\delta} \sum_{k=1}^{\infty} \Re((\frac{1-\delta}{p-\delta})^{\frac{2\pi i}{\ln(p)}} B(n, 1 + \frac{2k\pi i}{\ln(p)})) + \frac{2}{p} \sum_{k=1}^{\infty} \Re(B(n, 1 + \frac{2k\pi i}{\ln(p)})).$$

Upper approximation

Let
$$H(n) = T(n) + L(Y(n)), Z(n) = n - Y(n)$$
. Let

$$C(\rho, \delta, U) = \min_{m \le U} \frac{1}{E[Y(m)]} \cdot \min_{m \le U} \sum_{r=0}^{m} P[Z(m) = r] \cdot E[H(r)]$$

Theorem

Let U be an upper bound on a number of slots. Then the total number of slots is bounded by

$$(1 + \mathcal{C}(p, \delta, U)) \cdot n$$
.



Upper approximation on C

Theorem

$$C(p, \delta, U) \leq \frac{1}{\psi(p)} \left(W(\delta, p, U) + \frac{1}{2} + \frac{H_U}{\ln(1/p)} \right)$$

where

2
$$W(\delta, p, U) = \max_{m < U} E[L(Y(m))].$$





Conclusions





Comparison with simulations

Let
$$C(p^*, \delta, U) = \min_{p} C(p, \delta, U)$$
.

Table: Results for $\delta = 0.001$

U	p *	$(1 + \mathcal{C}(p^*, \delta, U)) \cdot n$	simulations
100	0.037678	1.3271 · <i>n</i>	1.3168 · <i>n</i>
1000	0.0267521	1.3998 ⋅ <i>n</i>	1.3398 ⋅ <i>n</i>
10000	0.0232507	1.4677 · <i>n</i>	1.3482 · <i>n</i>

Corollary

Our estimation $C(p, \delta, U)$ is very precise.



CKZ solution

Capmarison with Cai-Lu-Wang algorithm

Comparison

CLW: Cai-Lu-Wang algorithm

CKZ: Cichon-Kutylowski-Zawada algorithm

Table: Results for $\lambda = 0.005$

U	p^*	CLW (2003)	CKZ 2006
100	0.0423848	≤ 1.6162 · <i>n</i>	≤ 1.5927 · <i>n</i>
1000	0.0267521	≤ 1.7497 · <i>n</i>	≤ 1.6381 · <i>n</i>
10000	0.0232507	≤ 1.9199 · <i>n</i>	≤ 1.7647 · <i>n</i>





Future works Changing the probability

Non-uniform probability

We calculated another way of generating the random time when a station tries to start transmission: the density (on [0,1]) was

$$\varphi(x)=2x.$$

Then we obtained slightly better results than in the above algorithm.





Example: new technology required

Look at distribution of probabilities in *n* slots.

p_1	p_2	p_3	p_4	p_5	p_6	p_7	 p_n

Let N(p, n, s) = E[number of winners] in "Nakano-Olariu game".

Optimization of Nakano - Olariu algorithm

- goal: max_p N(p, n, s)
- constraints: $\bigwedge_{i=1}^{n} (0 \le p_i \le 1)$

A similar optimization problems should be solved for more flexible versions of Cai-Lu-Wang algorithms with carrier sensing.



Possible future results

Possible applications

- simpler algorithms
- 2 low energy algorithms
- 3 But a lot of work must be done
- 4 THANK YOU







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