# Derandomized PACE with Mutual Authentication

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PACE protocol is obligatory for newer biometric passports.

For older BAC is used but the algorithm is obsolete.



ePassports in circulation<sup>[1]</sup>

Starting from 2021 member countries of EU will not be allowed to issue official Identity Documents without PACE.

## > 510 million

the population of the European Union as of 2019<sup>[2]</sup>

> [1] from <u>www.icao.int</u> [2] from www.ec.europa.eu

#### Password Authenticated Key Exchange On example of ePassport:

- 1. The passport stores the password, the reader gets the password by optically scanning the CAN code number printed in Machine Readable Zone.
- 2. The passport and the reader run a key exchange protocol but at the same time make sure that they use the same password.
- 3. It is infeasible for an eavesdropper to deduce the password, even for an active adversary.
- 4. A malicious reader having no access to the password can start the protocol, but it will fail leaving no usable information, unless it is using the right password.

#### How PACE works (generally speaking)

Alice (eID chip) Holds password

derived key.

Chooses s at random Sends s encrypted with password **Bob (reader)** *Reads password from input* 

Decrypts s with key derived from password

1st Diffie-Hellman key exchange ( in g ) (Alice and Bob choose  $x_A$  and  $x_B$  at random) Derivation of new base point (  $\tilde{g} = g^{xaxb}g^s$ ) 2nd Diffie-Hellman key exchange ( in  $\tilde{g}$  ) (Alice and Bob choose  $y_A$  and  $y_B$  at random) Derivation of Enc and MAC keys from 2nd DH. Verification of computed values.

## Randomness is the key problem

- Security assurances of the protocol strongly depends on the quality of random number generator.
- PRNG module might be the weakest link in the physical devices.
  - Entropy source on low-end devices might not be trustworthy.
  - Obtaining good randomness is expensive (commercial tradeoffs).

#### What did we do?

- Removed randomness from PACE while maintaining the level of security.
- Introduced option for stronger authentication. (pure PACE does not provide strong authentication of the communication parties: Chip Authentication (CAM) and Terminal Authentication have to be executed separately)
- Maintained execution compatibility with original PACE.

## How did we do that?

- Replaced each sampling of random values with deterministic operation on established seed ω.
- Added private / public keys for devices.
- Added initialization phase that derives the seed  $\omega$  based on:
  - the context,
  - password,
  - and verification option (anonymous / non-anonymous).
- Added authentication phase that verifies if correct seed was used (both for anonymous and non-anonymous option).





## **Two Modes of Authentication**

**Anonymous Authentication** Devices do not exchange their public keys.

Initialization: basepoint g is derived from context and seed is set as  $\omega = g^{sk}$ 

Authentication: Exchange  $\omega$  and proof the knowledge of exponent

**Non-Anonymous Authentication** *Devices do exchange their public keys.* 

Initialization: seed  $\omega$  is derived from context and DH on public keys of other party (should be the same for both parties)

Authentication: Implicitly (check if values received were computed correctly)

## Conclusion

#### Goal:

Remove necessity of random number generator and thereby reduce the cost of the chip, while maintaining the level of security.

#### Result:

Derandomized and PACE compatible protocols that are interoperable with original.

Additional better verifiability properties, as well as chip and terminal authentication.

# Thanks for Your attention!

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