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Communication systems

- messages can be kept secret
- reliable authentication
- how to hide that two parties are communicating??

Need of anonymity in communication

- business to business communication
- consumer protection
- privacy protection
- economic and political security of a country

Naive or local network solutions

- all-to-all: send the encrypted message to all participants, keep sending even if no message need to be sent communication overhead!!
- token ring: encoded messages go around the ring, only the legitimate recipient can understand it communication delay!!

Major techniques for anonymous communication

- MIXes David Chaum 1981
- DC-networks -David Chaum 1985
- Onions Rackoff and Simon 1991, re-invented: Gülcü and Tsudik, 1996 (BABEL) Goldschlag, Reed, and Syverson, 1996 (ONION ROUTING)

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$$\mathsf{Enc}_{J_{\lambda-1}}(\mathsf{Enc}_{J_{\lambda}}(\mathsf{Enc}_{B}(m), B), J_{\lambda})$$

If A wants send a message m to server B

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- ► A creates an onion: $O := \\
 Enc_{J_1}(\dots(Enc_{J_{\lambda-1}}(Enc_{J_{\lambda}}(Enc_B(m), B), J_{\lambda}), J_{\lambda-1})\dots, J_2).$

If A wants send a message m encrypted as O to server B

• A sends onion O to J_1

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- A sends onion O to J₁
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- J_2 sends .. to J_3

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- ► J₂ decrypts ..
- ▶ J₂ sends .. to J₃
- ► ...

Route of an onion



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destination of the message starting at A?

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 no relationship can be derived between messages entering a node and leaving a node at the same time (probabilistic encryption has to be used)

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- no relationship can be derived between messages entering a node and leaving a node at the same time (probabilistic encryption has to be used)
- but: transmitting a message from a node to another node can be detected

Traffic analysis

based on the traffic information and <u>without</u> breaking cryptographic functions try to **determine any** <u>nontrivial</u> relation between the senders and receivers

Adversaries

passive adversary :

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active adversary : may influence the traffic

- non-adaptive (an attack cannot be adapted to the traffic observed)
- adaptive

Security proofs for onions

An adversary can monitor the whole traffic:

- no security proof for the original protocol
- modified version of the protocol (routing in growing groups) Rackoff, Simon, FOCS'91, for λ ≈ log¹¹ n, Czumaj, Kutyłowski, SODA'98, for λ = O(log² n)

Only a fraction of connections may be traced

- ► Berman, Fiat, Ta-Shma, FC'2004, for $\lambda = O(\log^4 n)$
- ► Gomułkiewicz, Klonowski, Kutyłowski, ISC'2004, for $\lambda = \Theta(\log n)$

Problems

- adversary analyzing system dynamics (emerging or disappearing connections)
- dynamic attacks (inserting and/or deleting messages)

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- an adversary re-sends the same onion
- and observes where duplicates occur path fully revealed without breaking cryptographic encoding

Countermeasures

 trace the traffic for duplicates slow down, memory usage, intercepting log records easier than eavesdropping

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- inserting "time to live" limits limits disadvantages

Countermeasures -TOR

3rd Generation Onion Routing

► a path A, J₁, J₂, ..., J_λ, B built up via messages: from A to J₁, from A to J₂, ...

from A to J_{λ}

handshake mechanism for each connection

high cost, attractive for establishing long-lasting connections

Universal re-encryption (URE)

- anybody can re-encrypt a ciphertext C so that without the private key one cannot find any relation between C and the new ciphertext
- the public key is not required

URE by Golle, Jakobsson, Juels, Syverson

- p prime such as for ElGamal encryption
- x private key
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- ciphertext of m:

$$(a, b, c, d) = (m \cdot y^{k_1}, g^{k_1}, y^{k_2}, g^{k_2})$$

for random k_1, k_2

Re-encryption

Ciphertext :
$$(a, b, c, d) = (m \cdot y^{k_1}, g^{k_1}, y^{k_2}, g^{k_2})$$

Re-encryption :

New ciphertext :

$$(a',b',c',d') = (m \cdot y^{k_1+k_2 \cdot r_1},g^{k_1+k_2 \cdot r_1},y^{k_2 \cdot r_2},g^{k_2 \cdot r_2})$$

URE-onions

- an URE-onion consists of λ blocks
- a block = URE ciphertext
- encoded plaintexts:
 - $J_2, J_3, \ldots, J_{\lambda}, m$
- advantage: each block can be re-encrypted while processing at a server repetitions get undetectable!
- no extra random content encoded

URE-onions - partial decryption

Goal: enforce processing along the path

- y_1, \ldots, y_{λ} = public keys of J_1, \ldots, J_{λ}
- ciphertext of J_i encoded with the public key $y_1 \cdot y_2 \cdot \ldots \cdot y_{i-1}$:

$$(J_i \cdot (y_1 \cdot y_2 \cdot \ldots \cdot y_{i-1})^k, g^k, (y_1 \cdot y_2 \cdot \ldots \cdot y_{i-1})^{k'}, g^{k'})$$

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Result:

$$(J_i \cdot (\mathbf{y_2} \cdot \ldots \cdot y_{i-1})^k, g^k, (\mathbf{y_2} \cdot \ldots \cdot y_{i-1})^{k'}, g^{k'})$$

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- delivery to J_i or to the final destination

Advantages

 the same onion sent twice is re-encrypted in a different way -repetitive attack does not work

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- partial decryption enforces that an URE-onion has to be decrypted by appropriate servers in a certain order
- it prohibits adding additional layers

Disadvantages

size

- computational effort
- how to combine URE with symmetric encryption in a secure and efficient way?

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a := a · u

it converts a ciphertext of z to a ciphertext of $z \cdot u$

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- \blacktriangleright \Rightarrow destroys an address or a message
- there is a straightforward investigation that detects a malicious server

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 - decoding with the key of J_z yields garbage
 ⇒ J_z makes trial decryptions with all private keys of corrupted servers
 - 5. if J_z obtains a valid address with the private key of J_i , then the original processing is resumed at J_i

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- a partial disclosure of a path becomes possible, despite of re-encryption
- but: if the wrong block removed, then the next server obtains two addresses of the next hop

 a straightforward investigation and proof of malicious behavior

Further possibilities with URE-onions

- implementing onions in a layered communication architecture:
 - offline preparation of onions
 - delegating construction of the path to other communication servers

(adopting path length to traffic intensity, ...)

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signing onions with re-encryption of signatures

Thanks for your attention!

special thanks to an anonymous reviewer