#### Chameleon RFID

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## Chameleon RFID and Tracking Prevention

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# **Assumptions**

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### **RFID**

- no secret shared with the system database,
- 2 no computations based on shared secrets,
- no cryptographic functions implemented
- 4 the RFID has some built-in source of randomness
- most papers assume some (lightweight) cryptographic features on the RFID
- lightweight might be not strong enough
- for practical applications these cheap tags might be still too expensive

## Privacy Threats

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## Tracking

- if an RFID tag has a static ID and no encryption/blinding, then tracking is easy
- authentication does not help much the adversary might be passive (eavesdropper)
- automatic collection of data from the tags + data processing – a lot of data revealed

## Challenge

How to develop a system that provides **privacy by design**?

## Attack model

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## Assumptions

- an adversary can eavesdrop communication on many places but not everywhere,
- 2 only a fraction of locations of system readers might be monitored by the adversary

### Goal

- 1 the adversary should loose control at the moment when he does not listen to interactions with the tag just a few times
- 2 no data written by the reader on the tag as it would open room for tracing of special kind (by malicious readers only)
- 3 tag recognition at the central system only

# Chameleon RFID Scheme description

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## System database

for each RFID it keeps a record presentedID, permanentID

- presentedID is the last ID seen from the RFID
- permanentID is the fixed ID of the RFID stored in the system only

#### **RFID**

each RFID keeps two IDs:

currentID, previousID

- previousID is the ID presented to the system reader recently
- currentID is the ID to be shown now



# Chameleon RFID Scheme description

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the regular situation:

RFID		system	
previousID:	K <sub>t</sub>	presentedID:	K <sub>t</sub>
currentID:	$K_{t+1}$	permanentID:	L

- currentID used only once against a system reader
- when the currentID used it becomes previousID, the currentID obtained by the UPDATE procedure

## Chameleon RFID Scheme

main procedure with the reader authentication

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RFID		System (via a reader)	
	SETUP		
(currentID, previousID)		(presentedID, permanentID)	
	ROUND		
1. $z := currentID$	$\xrightarrow{Z}$		
2.		Find presentedID, where Hamming distance between z and presentedID is n/2.	
3.	<b>←</b>	Choose at random a list L of k positions where z and presentedID differ	
4. check if <i>currentID</i> and <i>previousID</i> disagree on <i>L</i>		presentedID:= z	
5. previousID := currentID			
6. UPDATE(currentID)			

# Update procedure

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## Simplified version

for IDs of length 2n:

- 1 choose *n* positions at random
- 2 flip the bits on these *n* positions

#### Full version

the IDs consist of 2n+1 positions, each time n or n+1 positions chosen for flipping,

## Recognition of a tag

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## Tag identification

- when the tag *T* sends its *z*, then *z* is not the *presentedID* from the database,
- ...however, z is derived by T from presentedID with the UPDATE procedure
- z and the presentedID of tag T differ on exactly n positions
- selected presentedID points to the permanentID of T

## Reachability in Two Steps

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#### **Theorem**

Any ID can be reached in just two updates

- w.l.o.g. we start with an all zeroes ID
- let the target ID K contain k ones, let L be the set positions of these 1's
- choose  $A_1$ ,  $A_2$  sets of n positions such that:
  - both  $A_1$  and  $A_2$  contain k/2 positions from L
  - $\blacksquare$   $A_1 \cap L$  and  $A_2 \cap L$  are disjoint
  - $A_1 \setminus L = A_2 \setminus L$
- use the update with  $A_1$  and then with  $A_2$ :
  - outside L each position is either not flipped or flipped twice
  - on *L* each position is flipped exactly once

## Adversary's Point of View

- Probability distribution

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## Probability distribution

- possibility of reaching in 2 Updates does not mean that each ID is reached with the same probability
- In fact probabilities are very different, the adversary can work with the most probable options

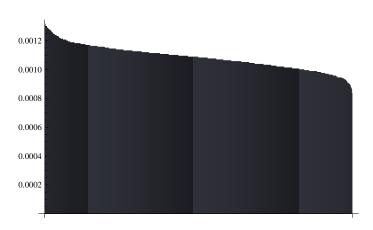
#### Intuition

after some number of interactions the probabilities get almost uniform

# Experimental Results

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histogram of frequencies of all IDs after 8 Updates for 12-bit ID's

## Analytic results

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### Goal

Estimate from above the distance between the uniform distribution and the actual distribution

## Stochastic process

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#### Markov chain model

- currentID is the state of the chain
- UPDATE defines the transition step of the Markov chain

## Simple facts

probability distribution of this Markov chain converges to the uniform distribution (stationary distribution)

# Coupling method

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# A powerful method for estimating the convergence rate of Markov chains

- two genuine copies of the original Markov chain run in parallel
- the transitions of the chains have some dependencies (this is the art to define then properly)
- Coupling Lemma: if after t steps the states of both chains are the same with probability at least  $1-\varepsilon$ , then the probability distribution at step t differs from the stationary distribution by at most  $\varepsilon$

# Definition of the Processes

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# Strategy

Run the first process freely; define the transitions of the second process dependent on the first process state and the transition chosen

## States after step t

the first and the second process have the same bits apart from the positions from some set  $\ensuremath{\textit{P}}$ 

## States after step t

assume that the first process chooses positions A for the update, the second process uses a set A' such that  $A \setminus P = A' \setminus P$ 

Case 1:  $A \cap P$  contains at most |P|/2 positions:

Case 2:  $A \cap P$  contains more than |P|/2 positions:

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# Definition of the Process continued

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## States after step t

assume that the first process chooses positions A for the update, the second process uses a set A' such that  $A \setminus P = A' \setminus P$ 

Case 1:  $A \cap P$  contains at most |P|/2 positions: choose  $A' \cap P$  at random as a set disjoint from  $A \cap P$ , but with the same number of elements

Case 2:  $A \cap P$  contains more than |P|/2 positions: choose A' so that  $P \setminus A \subseteq A$  and  $A \cap A'$  is chosen at random

# Rationale Behind Rapid Mixing

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#### Observation 1

Let  $|A \cap P| = h$  and |P| = k

- if  $h \le k/2$ , then we remove 2k positions from P, so we are left with 2(k/2 h) positions where they differ
- 2 if h > k/2, then we remove all but 2(h k/2) positions from P.

#### Observation 2

If k is big, then h is close to k/2 It is easy to reduce k to small values .

## Rapid mixing theorem

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#### **Theorem**

Let us consider a tag with ID of the length 2n starting from an arbitrary state with even number of ones.

Then after  $3.6 \log n + 2$  rounds its distribution differs from the uniform distribution over 2n bit strings with even number of ones, by no more than  $\frac{1}{2n}$ .

# Rapid mixing theorem

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#### Small *n* case

In fact the interesting case is that *n* is small. Then we can use concrete analysis instead of general formulas.

Even better results with simple combinatorics (an example in the paper).

# Ambiguity and Splitting

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#### Number of candidates

■ each ID of length 2*n* has many other ID's with the Hamming distance *n*, the fraction of these ID's is about

$$\frac{1}{\sqrt{\pi n}}$$

- an this may lead to problems with tag identification (many candidates in the database
- solution: divide the ID into sub blocks of a small length (e.g. 10) and run the UPDATE independently on each sub block

# Few application areas

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## Restricted areas

when a tag leaves a restricted area, then it becomes "contaminated" and cannot return back to the restricted area. The internal database does not keep external updates. The contaminated tag can live only outside.

## Ownership transfer

Easy and robust transfer. After a few updates the previous owner knows nothing about the ID of the tag. Unconditional security.

### Leaked database

If the adversary gets the database with the ID's, then still the adversary cannot start own readers in order to trace the tags.

Such an attempt would make the tags unusable.

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# Thanks for your attention!

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