

Graph labeling

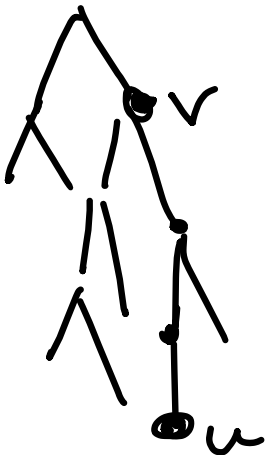
Algo21

Goal of labels: finding neighbors and distance

node \rightarrow label

- Are two nodes adjacent?
- What is the distance between two nodes?
- ...?

Representation:
matrix ..
adj. list ..
Instead:
labels



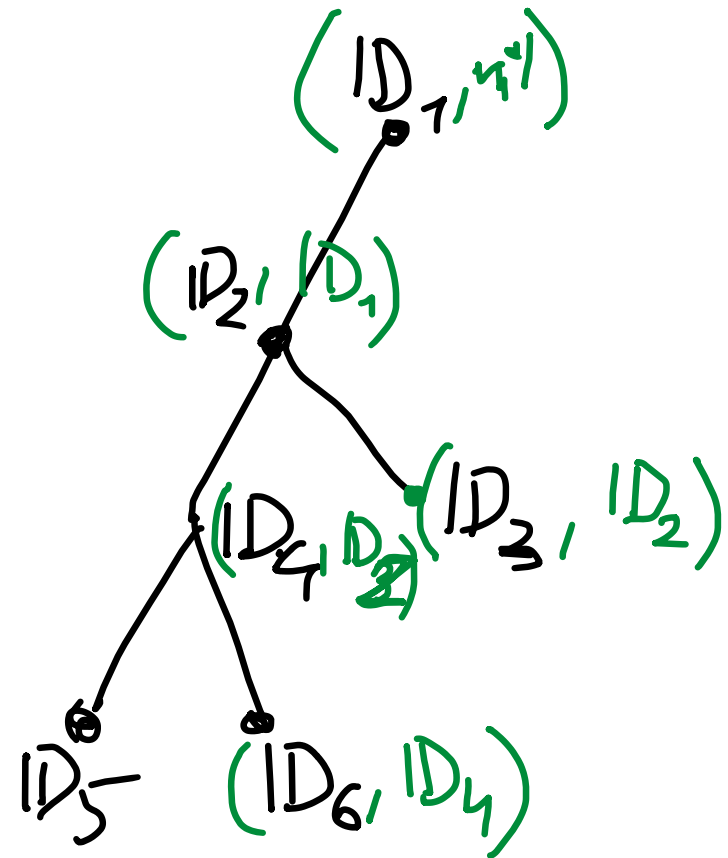
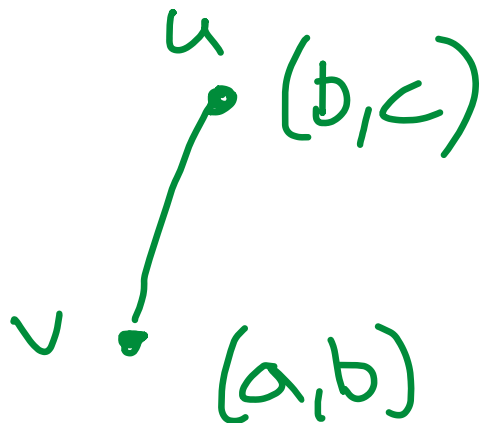
Answer based on labels of the nodes only:

$F(\text{label}(u), \text{label}(v))$

Adjacency in a tree

$2\log(n)$ bit labels:

- $\log(n)$ bit ID for each node
- label = (node ID, parent's ID)



Labeling schemes for general graphs

The scheme should be applicable to any graph

Is it possible to get an efficient solution?

Lower bound:

Labels need to have the length $\Omega(n)$



simple

n -nodes

v_1, \dots, v_n

label v_i :

(b_1, b_2, \dots, b_n)

$b_j = 1 \iff (v_j, v_i) \in E$

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Labels need to have the length $\Omega(n)$

$$s \geq \frac{n}{2}$$

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Arguments for lower bound

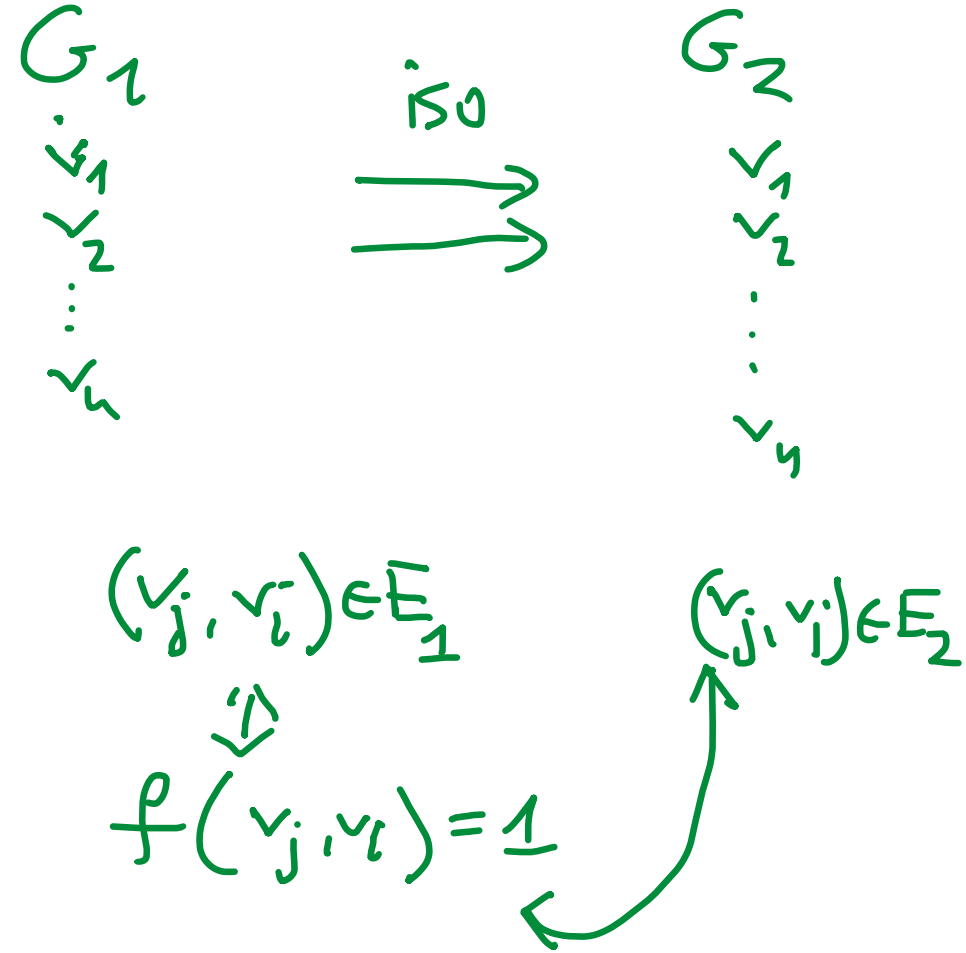
1) Labeling for non-isomorphic graphs must be different

- If label length is s , then there are 2^s different labels
- Each labeling takes a subset of labels
- Two subsets cannot be taken for non-isomorphic graphs

$$\#_{\text{graphs}} \leq \binom{2^s}{n} = \binom{2^s + n - 1}{n}$$

- number of nonisomorphic graphs

$$\#_{\text{graphs}} \geq 2^{\binom{n}{2}} / n!$$



Arguments for lower bound

1) Labeling for non-isomorphic graphs must be different

2) If label length is s , then there are 2^s different labels

3) Each labeling takes a subset of labels

n out of 2^s labels

- Two subsets cannot be taken for non-isomorphic graphs

$$\#_{\text{graphs}} \leq \binom{2^s}{n} = \binom{2^s + n - 1}{n} \approx \frac{(2^s)^n}{n!}$$

$$(2^s)^n \geq 2^{n^2/2}$$

- number of nonisomorphic graphs

$$\#_{\text{graphs}} \geq 2^{\binom{n}{2}} / n! \approx \frac{2^{n^2/2}}{n!}$$

↑
permutations

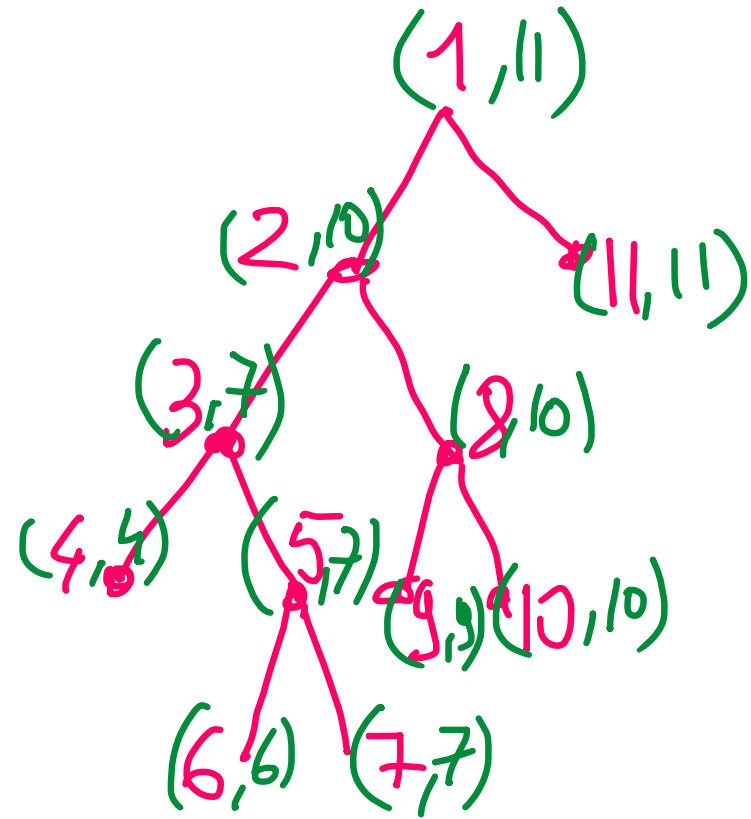
$$s \geq n/2$$

Ancestry question in a tree

labelling based on DFS

for each node – index in DFS search

label = (node index, highest index in a subtree)



(2, 10)

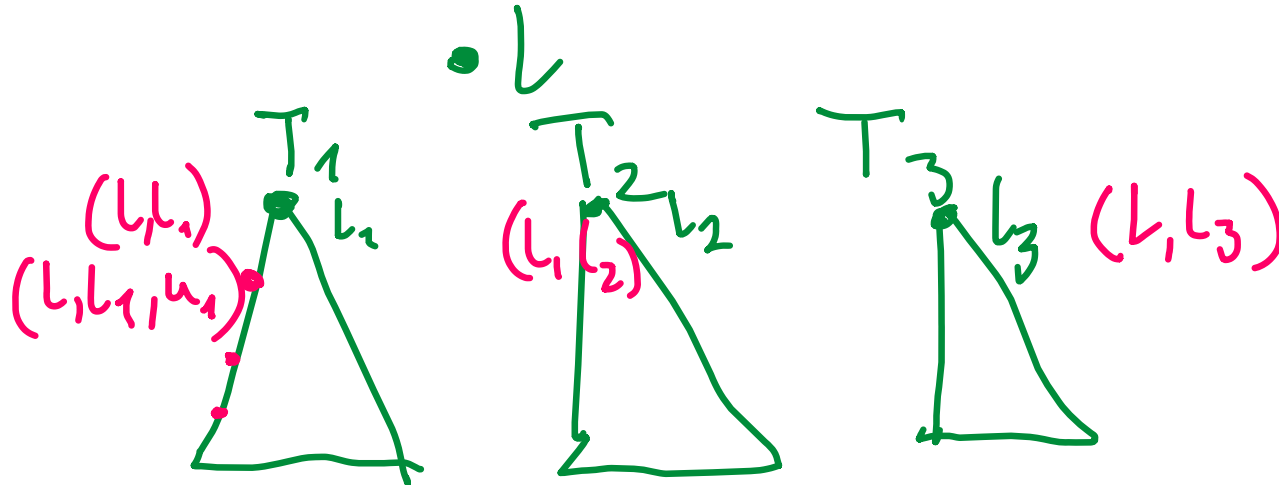
(5, ?)

if $2 \leq 5 \leq 10$

Naïve distance labeling

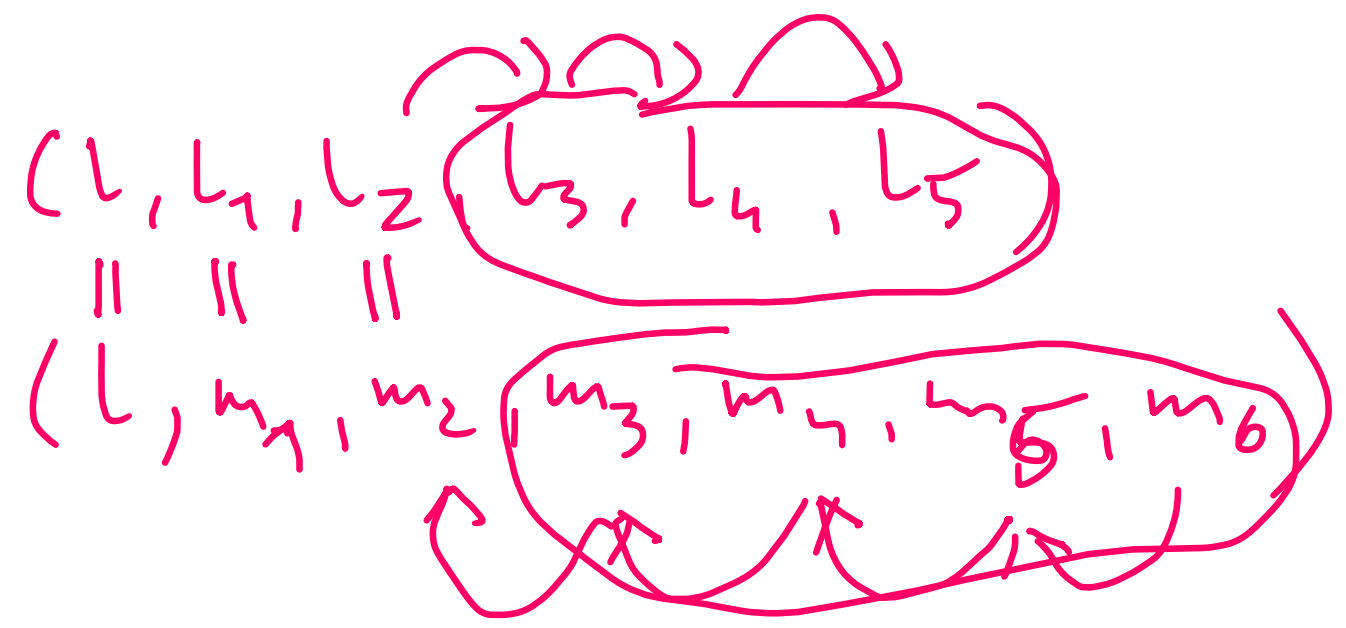
Algorithm 14.5 Naïve-Distance-Labeling(T)

- 1: Let l be the label of the root r of T
 - 2: Let T_1, \dots, T_δ be the sub-trees rooted at each of the δ children of r
 - 3: for $i = 1, \dots, \delta$ do
 - 4: The root of T_i gets the label obtained by appending i to l
 - 5: ~~Naïve-Distance-Labeling(T_i)~~
 - 6: end for
-



..

distance



Naïve distance labeling

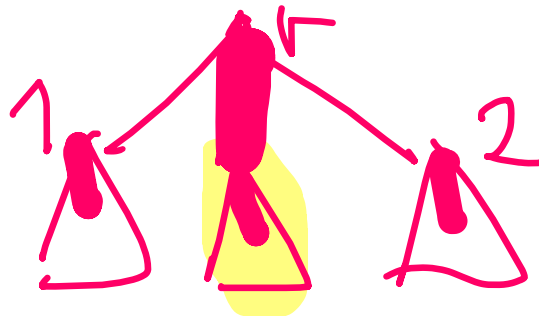
THM. This is an $O(n \log(n))$ labeling



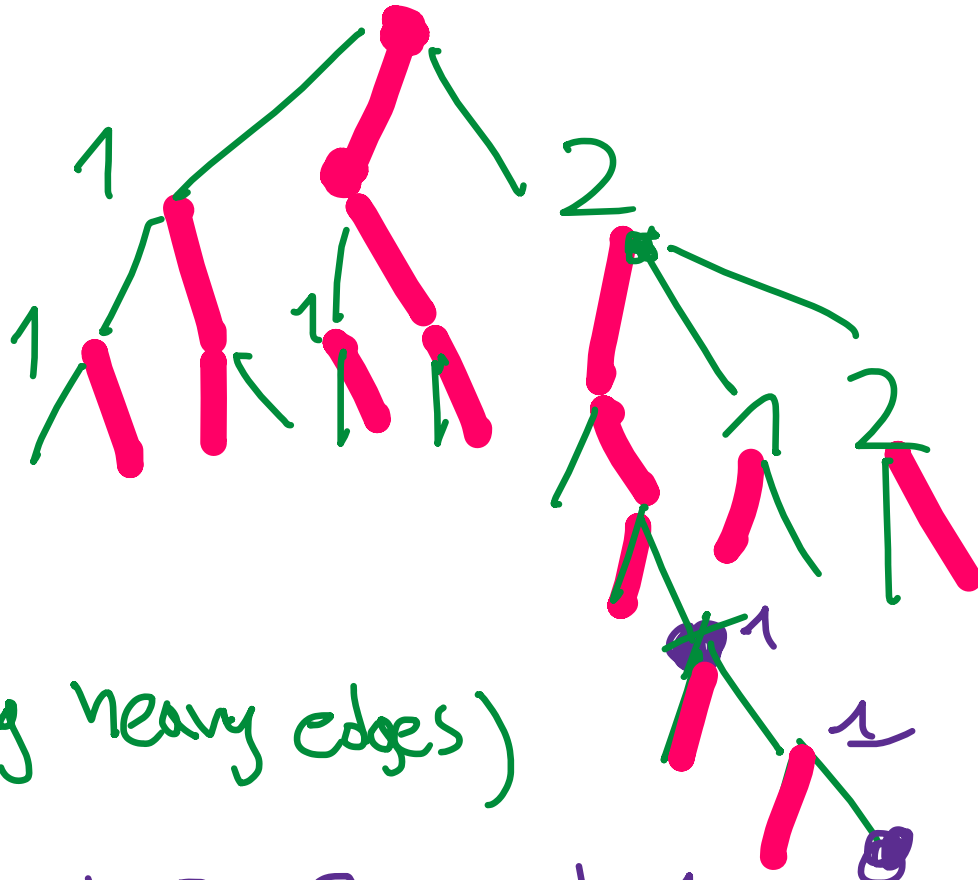
Heavy-light decomposition

Algorithm 14.7 Heavy-Light-Decomposition(T)

- 1: ~~Node r is the root of T~~
 - 2: Let T_1, \dots, T_δ be the sub-trees rooted at each of the δ children of r
 - 3: Let T_{\max} be a largest tree in $\{T_1, \dots, T_\delta\}$ in terms of number of nodes
 - 4: Mark the edge (r, T_{\max}) as *heavy*
 - 5: Mark all edges to other children of r as *light*
 - 6: Assign the names $1, \dots, \delta - 1$ to the light edges of r
 - 7: **for** $i = 1, \dots, \delta$ **do**
 - 8: Heavy-Light-Decomposition(T_i)
 - 9: **end for**
-



Heavy-light decomposition



(#edges along heavy edges)

(0, node 2, 2, node 1, 0, node 1, 0, node 1)

Heavy-light decomposition

THM. This is an $O(\log^2 n)$ distance labeling

1. heavy paths, connected via light edges

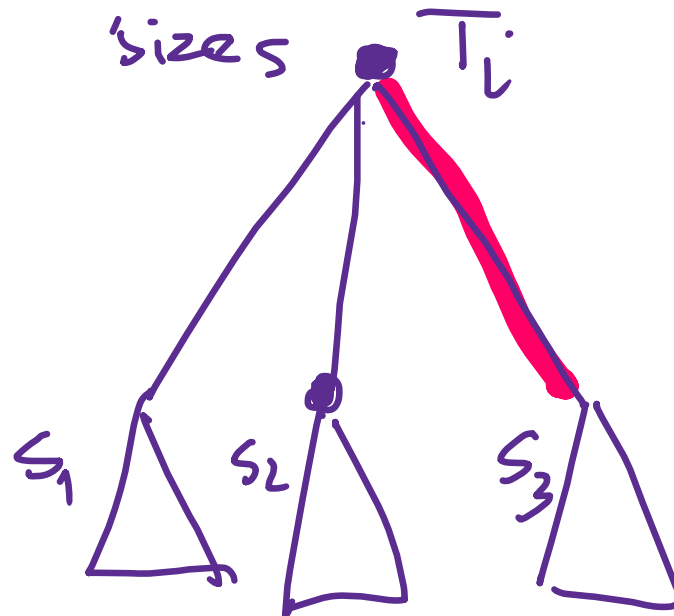


Heavy-light decomposition

THM. This is an $O(\log^2 n)$ distance labeling

1. heavy paths, connected via light edges
2. Lemma: The size of a subtree of a light node is at most $\frac{1}{2}$ of the size of the parent

$$s_2 \leq \frac{s}{2}$$



$$s_1 \quad s_2 \leq s_3$$

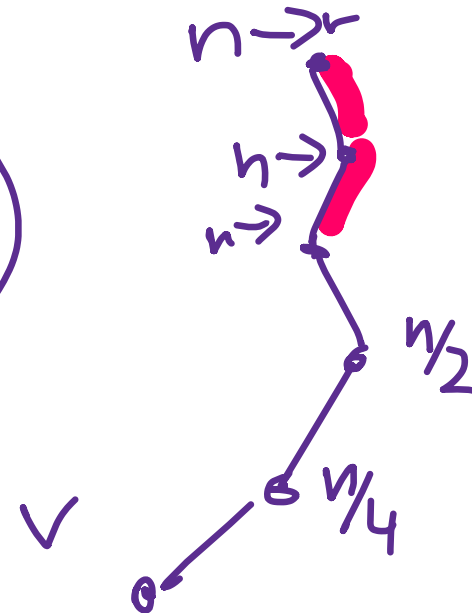
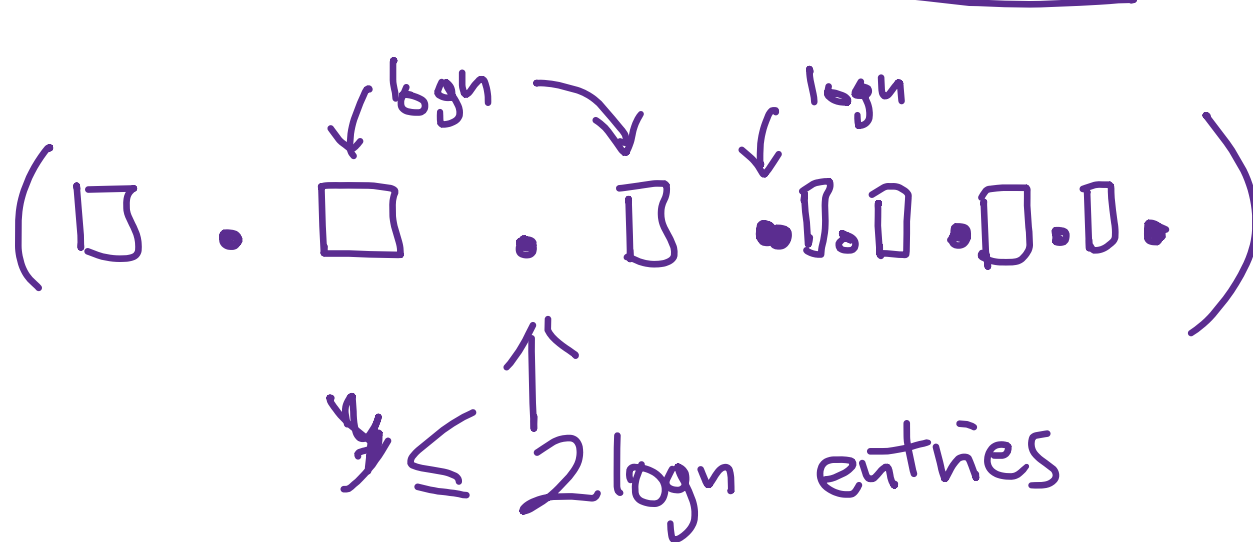
$$s_1 + s_2 + s_3 = s$$

$$s_1 + s_2 \leq s - s_3 \leq s - s_2$$

Heavy-light decomposition

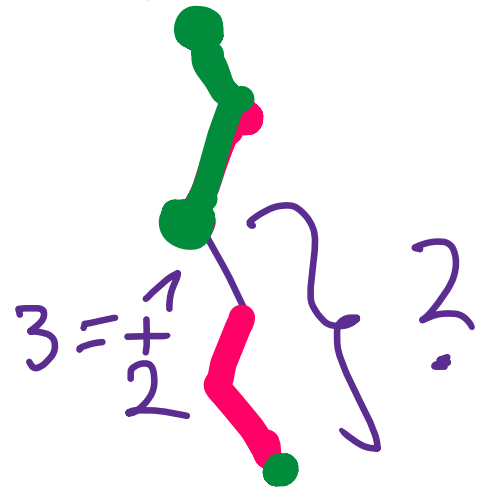
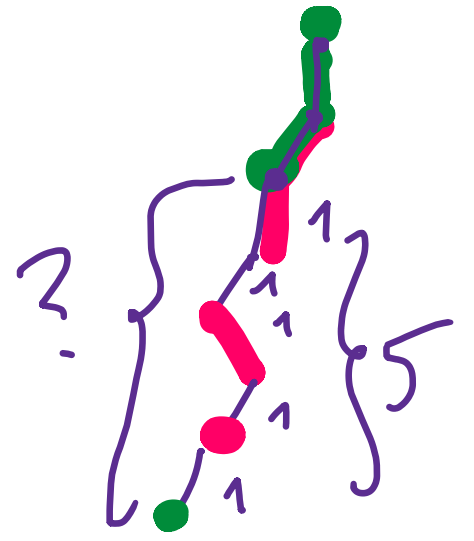
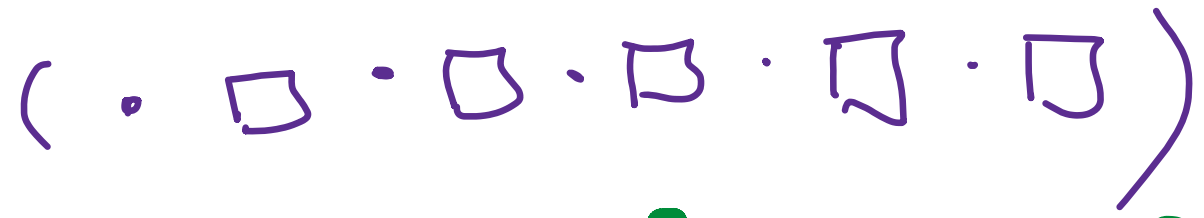
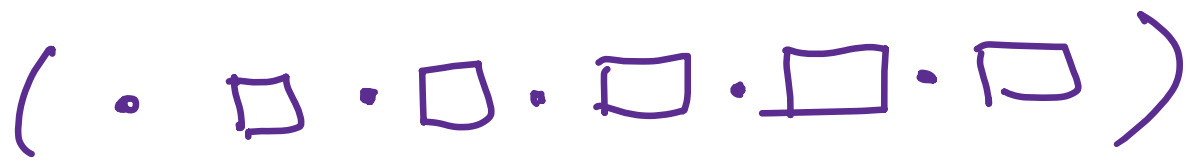
THM. This is an $O(\log^2 n)$ distance labeling

1. heavy paths, connected via light edges
2. Lemma: The size of a subtree of a light node is at most $\frac{1}{2}$ of the size of the parent
3. Corollary: on a path at most $\log(n)$ light nodes



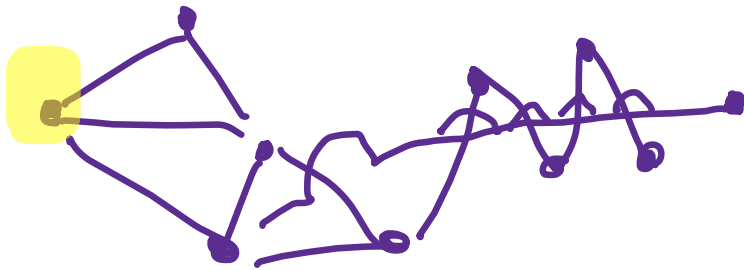
$\log n$ light nodes

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Road networks – navigation

Task: For any two nodes compute their distance

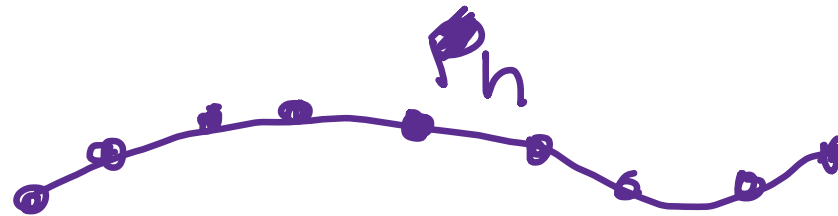
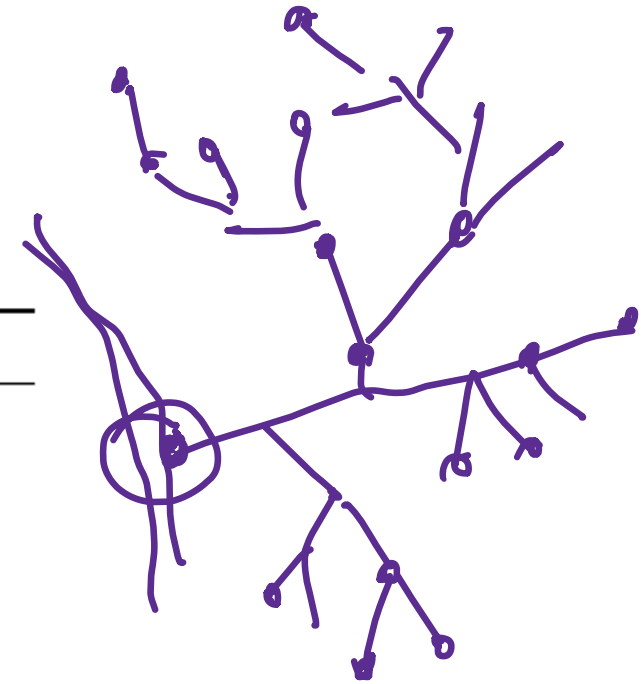


n – millions

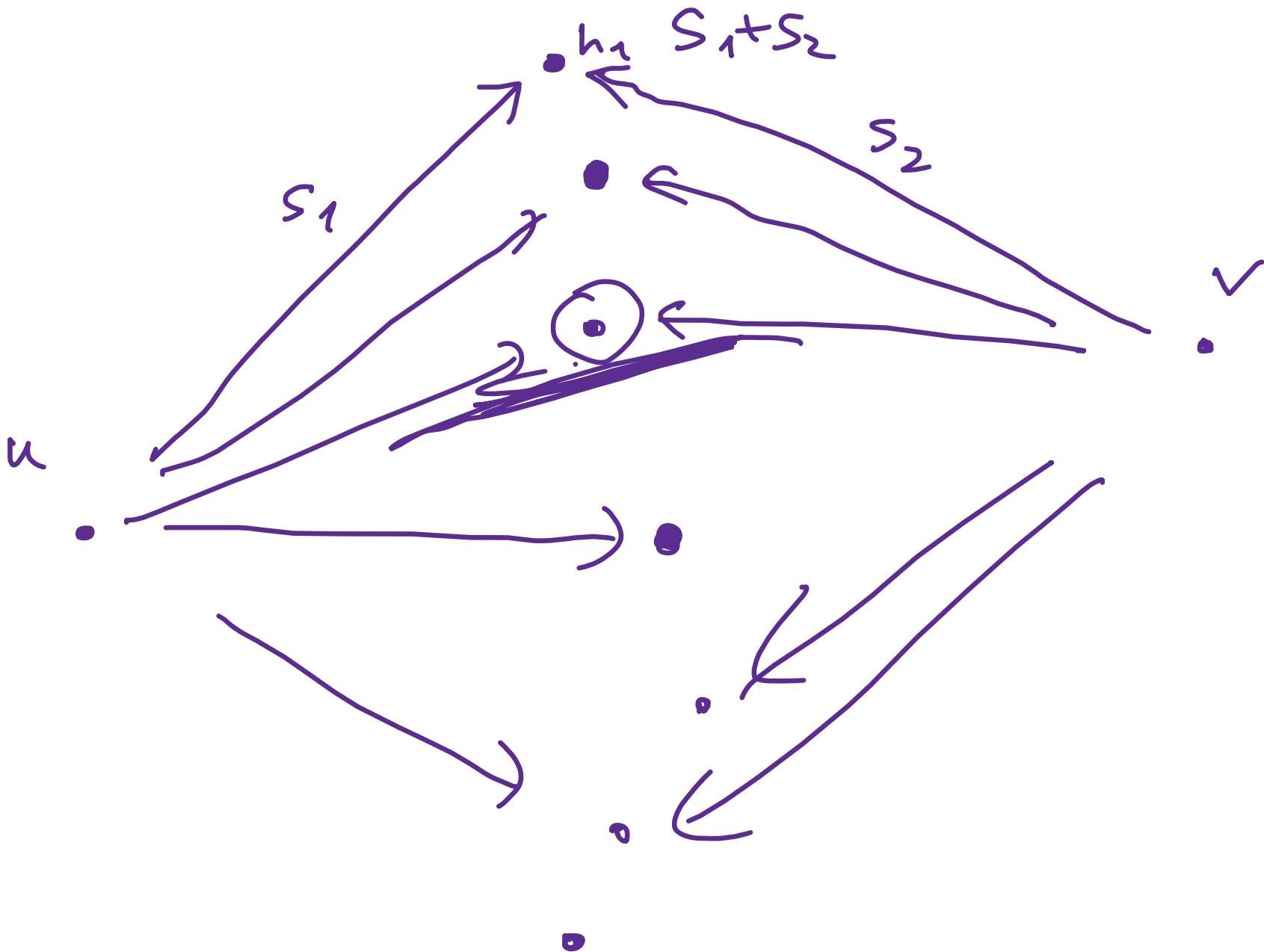
Road networks

Algorithm 14.9 Naïve-Hub-Labeling(G)

- 1: Let P be the set of all n^2 shortest paths
 - 2: while $P \neq \emptyset$ do
 - 3: Let h be a node which is on a maximum number of paths in P
 - 4: for all paths $p = (u, \dots, v) \in P$ do
 - 5: if h is on p then
 - 6: Add h with the distance $\text{dist}(u, h)$ to the label of u
 - 7: Add h with the distance $\text{dist}(h, v)$ to the label of v
 - 8: Remove p from P
 - 9: end if
 - 10: end for
 - 11: end while
-



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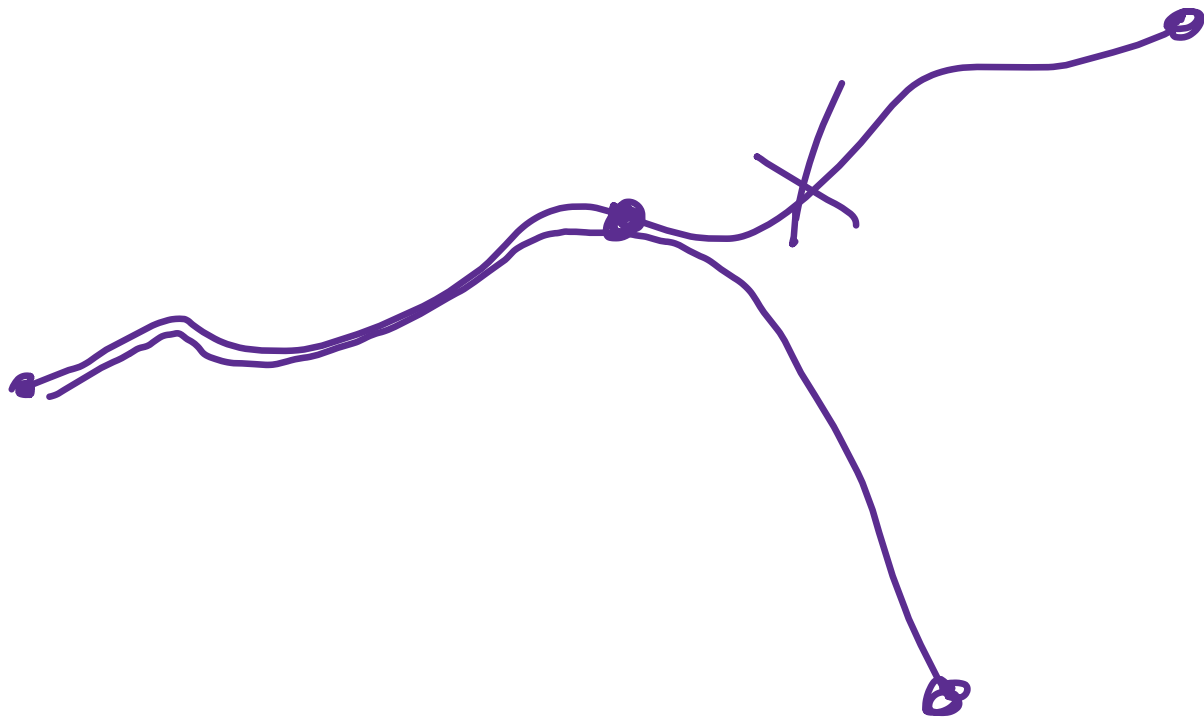


Road networks

Algorithm 14.9 Naïve-Hub-Labeling(G)

```
1: Let  $P$  be the set of all  $n^2$  shortest paths
2: while  $P \neq \emptyset$  do
3:   Let  $h$  be a node which is on a maximum number of paths in  $P$ 
4:   for all paths  $p = (u, \dots, v) \in P$  do
5:     if  $h$  is on  $p$  then
6:       Add  $h$  with the distance  $\text{dist}(u, h)$  to the label of  $u$ 
7:       Add  $h$  with the distance  $\text{dist}(h, v)$  to the label of  $v$ 
8:       Remove  $p$  from  $P$ 
9:     end if
10:  end for
11: end while
```

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Shortest paths covers

S is a shortest paths cover if it contains at least one node on each shortest path

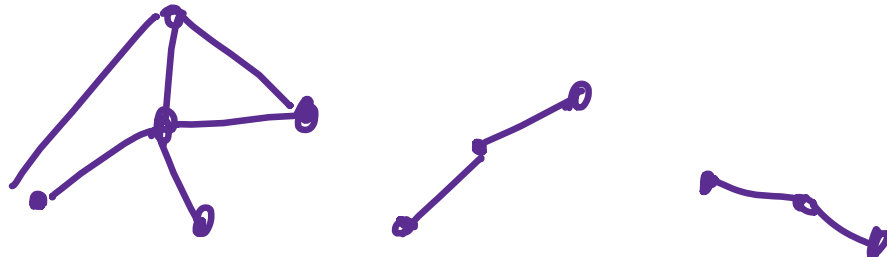
S_i is a cover that takes into account the paths of length between 2^{i-1} and 2^i



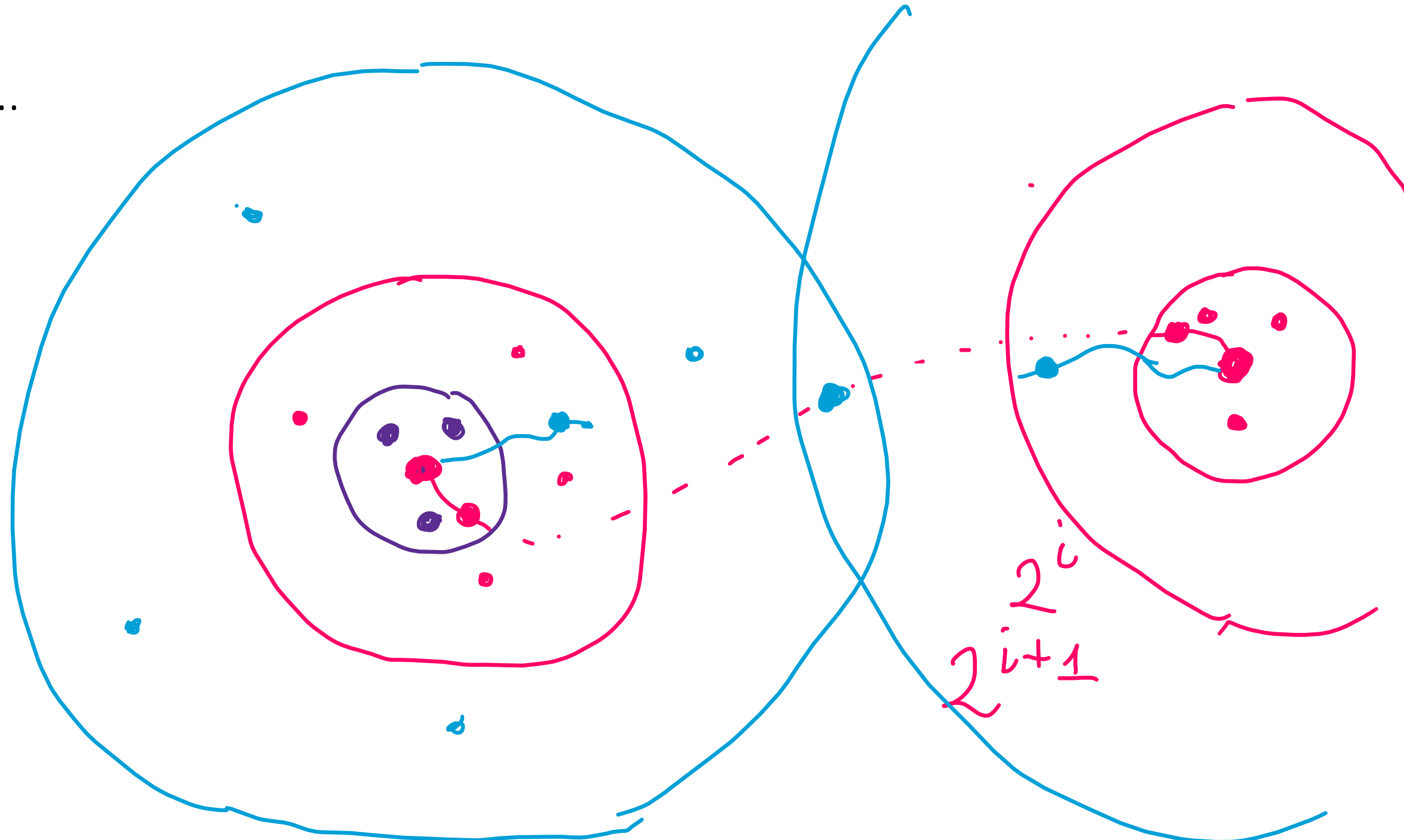
Road networks

Algorithm 14.10 Hub-Labeling(G)

- 1: for $i = 1, \dots, \log D$ do
 - 2: Compute the shortest path cover S_i
 - 3: end for
 - 4: for all $v \in V$ do
 - 5: Let $F_i(v)$ be the set $S_i \cap B(v, 2^i)$
 - 6: Let $F(v)$ be the set $F_1(v) \cup F_2(v) \cup \dots$
 - 7: The label of v consists of the nodes in $F(v)$, with their distance to v
 - 8: end for
-

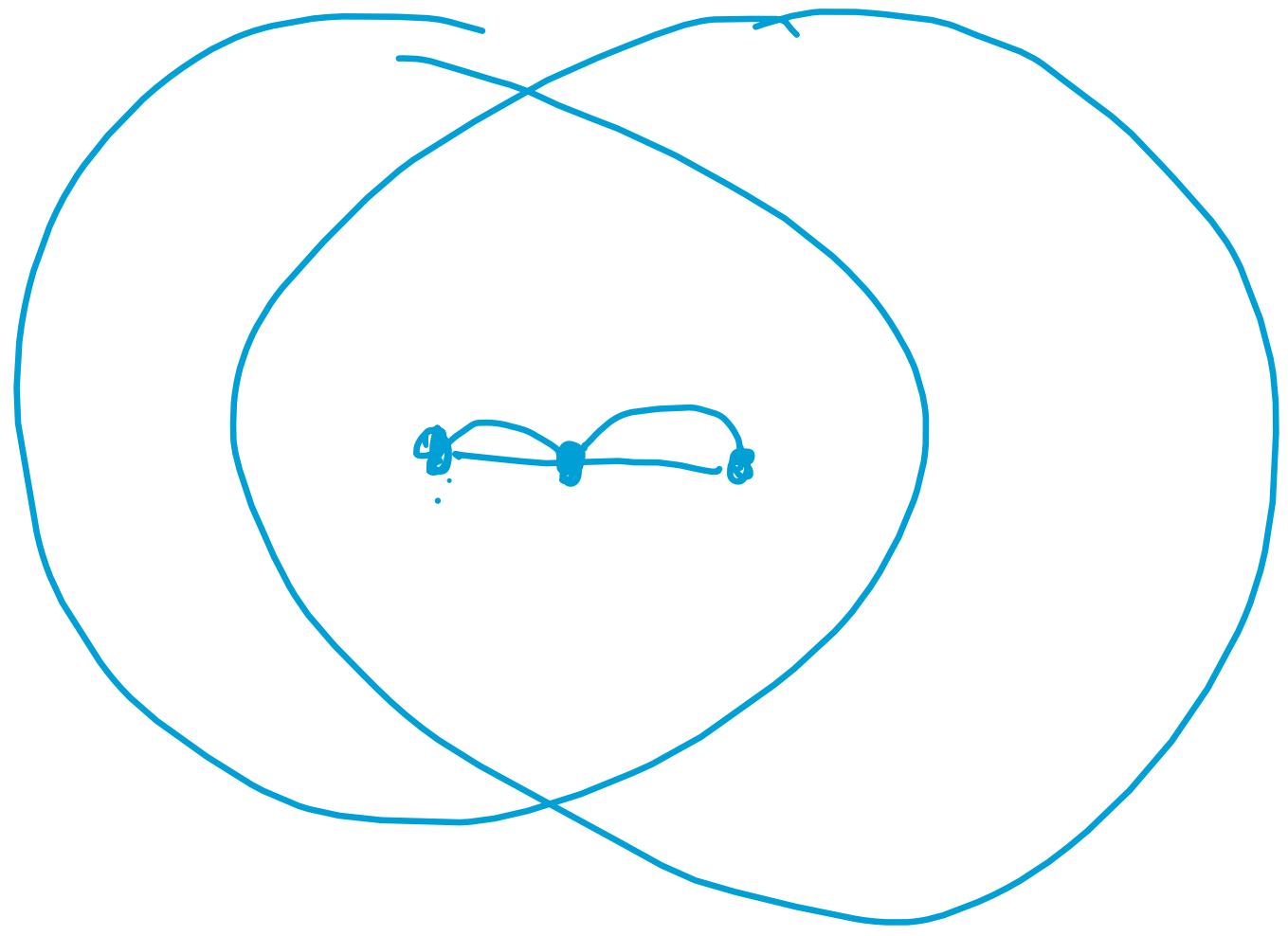


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2^i
 2^{i+1}

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Navigation optimization

road traffic --- — hard