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### Security and Cryptography 2022

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# **XII. CRYPTO & COMMUNICATION SECURITY**

part 2 -- from the second lecture

GCM (The Galois/Counter Mode)

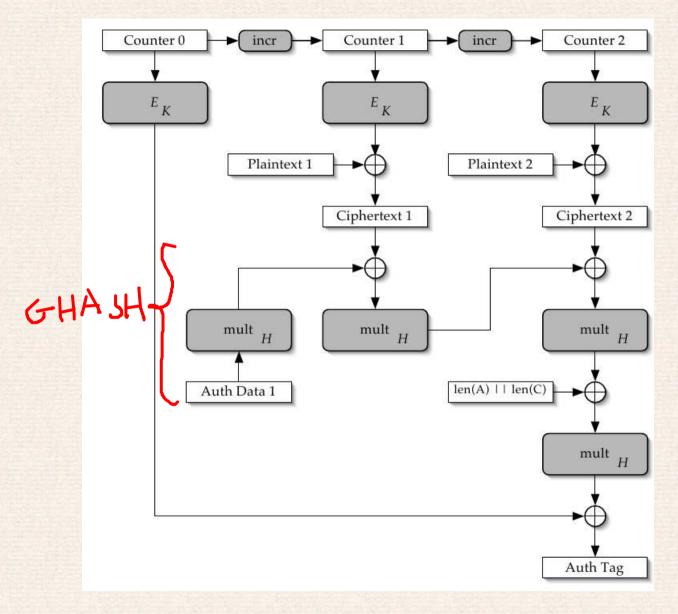
background:

- popular as replacement for CBC mode (due to attacks presented!) and weaknesses of RC4 (now forbidden in TLS)
- fundamental critics already before standardization
- finally (April 2018) Google decided to remove it until April 2019
- operations over  $GF(2^{128})$ , addition in the field represented by  $\oplus$

# **Computation:**

- 1.  $H := \operatorname{Enc}_{K}(0^{128})$
- 2.  $Y_0 := IV || 0^{31}1$  if length of IV should be 96
  - or  $Y_0$ :=GHASH $(H, \{\}, IV)$
- 3.  $Y_i := \operatorname{incr}(Y_{i-1})$  for i = 1, ..., n (counter computation)
- 4.  $C_i := P_i \oplus \operatorname{Enc}_K(Y_i)$  for i = 1, ..., n 1 (counter based encryption)
- 5.  $C_n^* := P_n \oplus MSB_u(Enc_K(Y_n))$  (the last block need not to be full)
- 6.  $T := \text{MSB}_t(\text{GHASH}(H, A, C)) \oplus \text{Enc}_K(Y_0)$

associated data



# Details of computation of the tag

 $GHASH(H, A, C) = X_{m+n+1}$  where *m* is the length of authenticating information *A*, and: *X<sub>i</sub>* equals:

| 0  | for $i = 0$                 |
|--|-----------------------------|
| $(X_{i-1} \oplus A_i) \cdot H$   | for $i = 1,, m - 1$         |
| $((X_{i-1} \oplus (A_m^*    0^{128-v}))) \cdot H$                          | for $i = m$                 |
| $(X_{i-1}\oplus C_i)\cdot H$   | for $i = m + 1,, m + n - 1$ |
| $((X_{m+n-1} \oplus (C_m^*    0^{128-u}))) \cdot H$                        | for $i = m + n$             |
| $((X_{m+n} \oplus (\operatorname{len}(A) \operatorname{len}(C)))) \cdot H$ | for $i = m + n + 1$         |

# **Decryption:**

- 1.  $H := \operatorname{Enc}_{K}(0^{128})$
- 2.  $Y_0 := IV || 0^{31}1$  if length of IV should be 96
  - or  $Y_0$ :=GHASH $(H, \{\}, IV)$
- 3.  $T' := \text{MSB}_t(\text{GHASH}(H, A, C)) \oplus \text{Enc}_K(Y_0)$ , is T = T'?
- 4.  $Y_i:=incr(Y_{i-1})$  for i=1,...,n
- 5.  $P_i := C_i \oplus \operatorname{Enc}_K(Y_i)$  for i = 1, ..., n
- 6.  $P_n^* := C_n^* \oplus \mathrm{MSB}_u(\mathrm{Enc}_K(Y_n))$

#### Fundamental flaws (by Nils Ferguson)

- engineering disadvantages: message size up to  $2^{36}-64$  bytes, arbitrary bit length (instead of byte length)
- collisions of IV: the same pseudorandom string for encryptions
- collisions of  $Y_0$  also possible. Due to birthday paradox  $2^{64}$  executions might be enough for 128-bit values, for massive use in TLS the number of executions  $2^{64}$  is maybe a threat

#### Ferguson attack via linear behavior

- authenticating tag computed as leading bits of  $T = K_0 + \sum_{i=1}^N F_i \cdot H^i$  where each  $F_i$  is known but H is secret
- representing elements of  $GF(2^{128})$ : X as an abstract element of the field, Poly(X) as a polynomial over GF(2) with coefficients  $X_0, X_1, ..., X_{127}$ , multiplication in the field=multiplication of polynomials modulo a polynomial of degree 128
- multiplication by a constant  $D: X \rightarrow D \cdot X$  can be expressed by multiplication by a matrix:

 $(D \cdot X)^T = M_D \cdot X^T$  where  $M_D$  has size  $128 \times 128$ 

- squaring is linear:  $(A+B)^2 = A^2 + B^2$  (field of characteristic 2), so (SCE the next page)  $(X^2)^T = M_S \cdot X^T$ 

where  $M_S$  is a fixed 128×128 matrix (important point for the weakness!)

# element Z of the field treated as a formal polynomial:

then  

$$(a_0 + \dots + a_{127} \times (27)^{L} = a_0 + a_1 \times (27)^{L} + a_{11} \times (27)^{L} + a_{11} \times (27)^{L}$$
  
note that  $a_{127} \times (27)^{L} = a_0 + a_1 \times (27)^{L} + a_{11} \times (27)^{L}$   
note that  $a_{127} \times (27)^{L} = a_0 + a_1 \times (27)^{L} + a_{11} \times (27)^{L}$ 

the polynomial on the right side has to be reduced modulo a polynomial of degree 128 (this is how we define operations in this field)

everything are linear operations -- they can be translated into a multiplication by a matrix - the goal is to find a collision, i.e. C' such that

$$\sum_{i=1}^{N} C_i \cdot H^i = \sum_{i=1}^{N} C'_i \cdot H^i$$

or its leading bits (taken to MAC) are the same. Then authentication would fail - one could change the bits in a ciphertext C

- let  $C_i C'_i = E_i$ , so we look for a nonzero solution to  $\sum_{i=1}^N E_i \cdot H^i = 0$
- we confine ourselves to  $E_i = 0$  except for *i* which is a power of 2. Let  $D_i = E_{2^i}$ . Let  $2^n = N$
- we have to to find a solution for

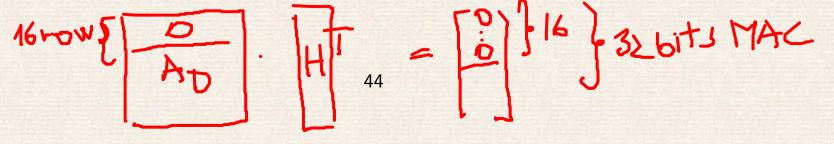
$$E^T = \sum_{i=1}^n M_{D_i} \cdot (M_S)^i \cdot H^T$$

where E is an error vector that should become 0

– let

$$A_D = \sum_{i=1}^n M_{D_i} \cdot (M_S)^i$$

- then we have  $E^T = A_D \cdot H^T$
- write equations to force a row of  $A_D$  to be a row of zeros (then in the result the bit of E corresponding to this row is 0), there is an equation for each bit, so 128 linear equations for the whole row
- there are  $128 \cdot n$  free variables describing the values  $D_i$  (128 for each  $D_i$ )
- find a nonzero solution describing the values of  $D_i$  so that n-1 rows of  $A_D$  become rows of zeroes
- consider messages of length  $2^{17}$ ,  $D_0 = 0$  due to issues like not changing the length
- $D_1, D_2, ..., D_{17}$  can be chosen so that 16 rows of  $A_D$  are zero,
- GCM used with 32 bits MAC, so still 16 bits might be non-zero, so the chance of forgery is  $2^{-16}$



#### One step further: Recovering H

- from a collision we have 16 linear equations for H, so we may describe H by a sequence of 112 unknown bits H' and expression

$$H^T = X \cdot H'^T$$

where X is a matrix 128x112.

$$E^T = A_D \cdot X \cdot {H'}^T$$

- now repeat the same with H' the attack is easier as there are only 112 bits and not 128, there are 112 equations per row and  $17 \cdot 128$  free variables, so one can zeroize 19 rows and get the chance of forgery of  $2^{-13}$ . If succeeds, then 13 new variables of H known.
- repeat until all bits of *H* known.
- finally, if H is known it is possible to forge MAC for any random ciphertext C a disaster!

#### ChCha

- stream cipher, Chacha extends a 256 bit stream key into  $2^{64}$  randomly accessible streams, each of  $2^{64}$  blocks of 64 bytes
- Daniel Berstein's construction,
- used by Google also RFC, in libraries (OpenSSL,...)
- variant of SALSA from European ECRYPT competition
- faster than AES
- working on four 32-bit words

- quarter-round of SALSA 20 for inputs a, b, c, d
  - 1.  $b := b \operatorname{xor} (a + d) \ll 7$
  - 2.  $c := c \operatorname{xor} (b+a) \ll 9$
  - 3.  $d := a \operatorname{xor} (c+b) \ll 13$
  - 4.  $a: = a \operatorname{xor} (d+c) \ll 18$

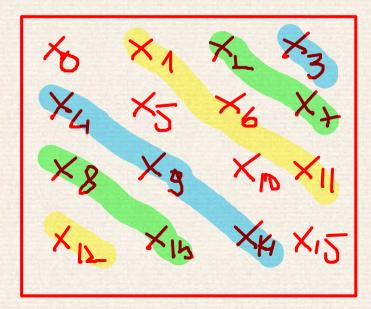
- quarter-round of ChaCha20 (better diffusion)

1. 
$$a: =a + b$$
;  $d: =d \operatorname{xor} a$ ;  $d: =d \ll 16$   
2.  $c: =c + d$ ;  $b: =b \operatorname{xor} c$ ;  $b: =b \ll 12$   
3.  $a: =a + b$ ;  $d: =d \operatorname{xor} a$ ;  $d: =d \ll 8$   
4.  $c: =c + d$ ;  $b: =b \operatorname{xor} c$ ;  $b: =b \ll 7$ 

Chacha matrix 4x4: (where 'input' = 'block counter'+nonce)

| const | const | const | const |
|-------|-------|-------|-------|
| key   | key   | key   | key   |
| key   | key   | key   | key   |
| input | input | input | input |

- round: 8 quarter-rounds:
  - 4 quarter rounds on: 1st column, 2nd column, 3rd column, 4th column
  - quarter-round on diagonals
     QUARTEROUND(x0, x5, x10, x15),.
     QUARTEROUND(x1, x6, x11, x12)
     QUARTEROUND(x2, x7, x8, x13)
     QUARTEROUND(x3, x4, x9, x14)
- ChaCha20 20 rounds



# Poly1035

- designed by Bernstein, no patent, fa
- MAC algorithm, 16 byte MAC
- variable message length, 16 byte AES key, 16 byte additional key r, 16 byte nonce
- works with AES, not weaker than AES, but if AESails, then use a different encryption scheme
- the only way to break Poly is to brak AES
- per message overhead is low
- no long lookup tables, it fits into cache memory even if multiple keys used
- keys: k for AES, r little endian 128-bit number
- some limitations on r because of efficiency of implementation

 $r = r_0 + r_1 + r_2 + r_3$  where

 $r_0 \! \in \! \{0, 1, ..., 2^{28} \! - \! 1\}, \; r_1/2^{32} \! \in \! \{0, 4, 8, 12, ..., 2^{28} \! - \! 4\}, \! \ldots$ 

- nonces: 16 bit, encrypted by AES
- <u>message</u>: divided into 16 byte chunks. Each chunk treated as a 17-byte number with little-endian, where the most significant byte is an added 1 or 0, the result for a message is:  $c_1, ..., c_q$
- authenticator

$$(((c_1 r^q + c_2 r^{q-1} + ... + c_q r^1) \mod 2^{130} - 5) + AES_k (\text{nonce})) \mod 2^{128}$$

denoted also  $H_r(m) + AES_k(nonce)$ 

 $2^{130} - 5$  is a prime,

- a nonce must be usely once
- security: for random messages m, m' of length L pbb that  $H_r(m) = H_r(m') + g$  is at most  $8\lfloor L/16 \rfloor/2^{108}$  (all differentials have small probability)

#### **TLS 1.3 (August 2018)**

- list of symmetric algorithm contain now only AEAD (authenticated Encryption with Associated Data)
- separating key agreement and authentication from record protection
- static DH and RSA for negotiation of keys removed
- after ServerHello all handshake messages are encrypted
- key derivation function HKDF (hash key derivation function: first derive PRK via hashing of the shared secret+salt+user input, from PRK derive the secrets by hashing with sequence number)
- handshake state machine restructured to be more consistent, no superfluous messages
- elliptic curve algorithms in base specification, EdDSA included, point format negotiation

removed (one point format)

- RSA padding changed to RSASSA-PSS
- no support for some elliptic curves, MD5, SHA-224
- no compression
- prohibiting RC4 and SSL negotiation for backwards compatibility
- negotiation mechanism removed, instead a version list provided in an extension
- authentication with DH, or PSK (pre-shared key), or DH with PSK
- session resumption with PSK
- added: Chacha20 stream cipher with Poly1305 authentication code
- Ed25519 and Ed448 digital signature algorithms added

x25519 and x448 key exchange protocols added

CERTIFICATES and - SSL/TLS

# "Certified Lies"

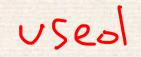
- rogue certificates + MitM attack: the user believes that he is directed elsewhere
- no control over root CA's worldwide, indicated either by operating system or the browser
- compelled assistance from CA's ?

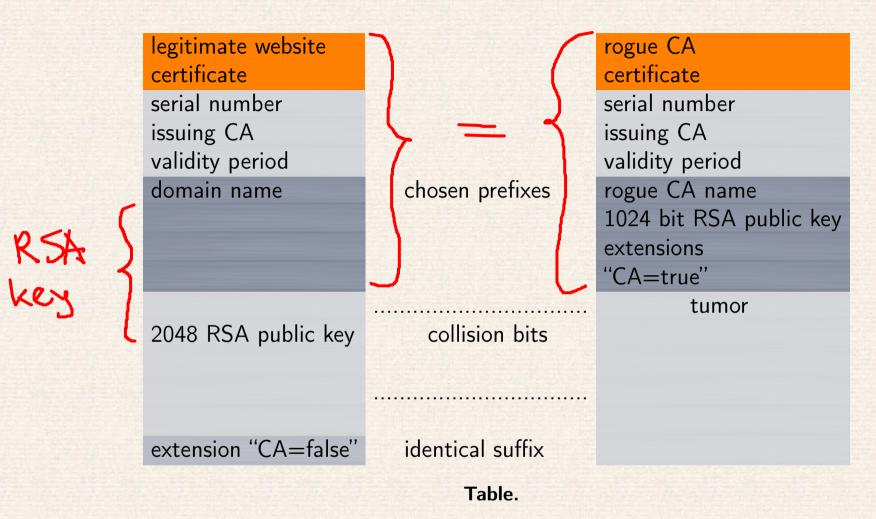
# **ROGUE Certificates and MD5**

- target: create a certificate (webserver, client) that has not been issued by CA
- not forging a signature contained in the certificate but:
  - i. find two messages that  $\operatorname{Hash}(M_0) = \operatorname{Hash}(M_1)$  and  $M_0$  as well as  $M_1$  have some common prefix that you expect in a certificate (e.g. the CA name)
  - ii. submit a request corresponding to  $M_0$ , get a certificate with the signature over  $\operatorname{Hash}(M_0)$
  - iii. copy the signature from the certificate concerning  $M_0$  to a certificate based on  $M_1$
- problems: some data in  $M_0$  are to be guessed: sequential number, validity period,

some other are known in advance: distinguished name, ...

request





• finding  $M_0$  and  $M_1$  has to be fast (otherwise the guess about the serial number and validity will fail) - e.g. a day over the weekend

finding MonMy with collision requires some time even if MDS broken • attack on MD5, general picture:

•

| message A                      |                                      | message $B$                     |
|--------------------------------|--------------------------------------|---------------------------------|
| prefix P                       |                                      | prefix $P'$                     |
| padding $S_r$                  |                                      | padding $S'_r$                  |
| birthday blocks $S_b$          |                                      | birthday blocks $S_b'$          |
| near-collision block $S_{c,1}$ |                                      | near-collision block $S'_{c,1}$ |
| near-collision block $S_{c,2}$ |                                      | near-collision block $S_{c,2}'$ |
|                                |                                      |                                 |
| near-collision block $S_{c,r}$ | $\leftarrow$ collision $\rightarrow$ | near-collision block $S'_{c,r}$ |
| suffix                         |                                      | suffix                          |

Table.

prefix, birthday bits, near collision blocks:

 birthday bits: 96, end at the block boundary, they are RSA bits – in the genuine certificate, "tumor" (ignored part by almost all software- marked as a comment extension)
 – in the rogue certificate

birthday bits make the difference of intermediate hash values computed for both certificates fall into a *good class* 

birthday paradox makes it possible: we may try many possibilities for tumor

 then apply 3 near-collision blocks of 512-bits. website: we have "consumed" 208 + 96 + 3.512 = 1840 bits of the RSA modulus. Rogue certificate: all bits concerned are in the "tumor"

we can fix remaining bits of RSA kess in arbitrary way, but we need the matching private key to sign the certificate request

# B = 1840 bits already fixed 111...1

- after collision bits: 2048-1840 = 208 bits needed to complete the RSA modulus of the webpage – we have to generate an RSA number with the prefix of 1840 bits already fixed?
  - continued so that two prime factors obtained:
  - $\rightarrow$  *B* denotes the fixed 1840-bit part of the RSA modulus followed by 208 ones
  - → select at random 224-bit integer q until  $B \mod q < 2^{208}$ , continue until both q and  $p = \lfloor B/q \rfloor$  are prime. Then
    - $p \cdot q$  is an RSA number
    - $p \cdot q < B$ ,  $B p \cdot q = B q \cdot \lfloor B/q \rfloor < 2^{208}$ . Hence  $p \cdot q$  has the same 1840 most significant bits as B
  - → this RSA number is not secure, but still factorizing it is not feasible and cannot be checked by CA before signing (as the smallest factor is more than 67-digit prime)
  - ightarrow ... one can create RSA signature for the certificate request

• attack complexity (number of hash block evaluations) for a chosen prefix MD5:  $2^{49}$  at 2007,  $2^{39}$  in 2009, not much motivation for more work - remove MD5 certificates! (For a collision:  $2^{16}$ )

for SHA-1 still  $2^{77}$  in 2012 (for a collision:  $2^{65}$ )

• history:

 $\land$   $\rightarrow$  attack found

 $2 \rightarrow$  real collision computed as a proof-of-concept

 $3 \rightarrow$  CA informed and given time to update

 $4 \rightarrow$  publication

 $5 \rightarrow \text{code available}$ 

#### FLAME

- malware discovered 2012, 20MB, sophisticated code, mainly in Middle East, government servers attacked
- draft of the attack:
  - client attempts to resolve a computer name on the network, in particular makes WPAD (Web Proxy Auto-Discovery Protocol) requests
  - Flame claims to be WPAD server, provides wpad.dat configuration file
  - victim that gets wpad.dat sets its proxy server to a Flame computer (later no sniffing necessary!)
  - Windows updates provided by FLAME computer. The updates must be properly signed to be installed!
  - signatures obtained for terminal Services (not for Windows updates!), certificates issued by Microsoft.
  - till 2012 still signatures with MD5 hash

# detailed picture of finding hash collision

