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**Computer Science and Algorithmics, PWr** 

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# Zero Knowledge Protocols

we are not talking about "ignorance" but

about a fundamental concept of not leaking information

# Interactive proofs

## Actors:

Peggy (Prover): tries to convince Victor about  $\Phi$ 

Victor (Verifier): check whether sentence  $\Phi$  is true, possible outputs: Accept, Reject

## **Completeness:**

if  $\Phi$  is true, and Peggy and Victor follow the protocol, then <code>output=Accept</code>

## Soundness:

if  $\Phi$  is false, and Victor follows the protocol, then output=Reject with probability at least p (Peggy may attempt to cheat!)

# Zero-knowledge property - informally:

Victor should not learn anything except that  $\Phi$  is true

- seems to be impossible, Peggy and Victor exchange some information!

## Example of a protocol where ZK is violated

challenge-response authentication:

- 1. Verifier chooses r at random
- 2. Prover creates a signature  $\boldsymbol{s}$  of  $\boldsymbol{r}$
- 3. Verifier checks  $\boldsymbol{s}$  with the public key  $\boldsymbol{P}$  of Alice

 $\Phi=\ensuremath{^{\prime\prime}}\xspace^{\prime\prime}\xspace^{\prime\prime}$  rover knows the secret key corresponding to  $P^{\prime\prime}$ 

Completeness: ok

Soundness: based on unforgeability of signatures

ZKP: no! Verifier learns *s* that is unavailable without executing the protocol. Verifier gains some knowledge from Prover!

# The situation for Schnorr Identification

- 1. Alice chooses k at random,  $r \mathop{:}= g^k$
- 2. Alice sends r to Verifier
- 3. Verifier chooses c at random and sends to Alice
- 4. Alice calculates  $s := k x \cdot c \mod q$  and sends s to Verifier
- 5. Verifier checks that  $g^s \cdot PK^c = r$
- **Question:** does a protocol transcript (r, c, s) HELP to break x?

Answer: No: the attacker could create himself the triples (r,c,s) with exactly the same probability

(a weaker version would suffice: with probability distribution that is not distinguishable from the real one)

## Simulator concept for computational Zero Knowledge

for each Verifier  $V^{\ast}$   $\$  there is a simulator S

such that the transcripts generated with  $S \, {\rm on} \, V^*$  are computationally indistinguishable from

the transcripts generated during real executions with  $V^{\ast}$ 

## Simulator concept for perfect Zero Knowledge

for each Verifier  $V^{\ast}$   $\;$  there is a simulator S

such that the transcripts generated with  $S \, {\rm on} \, V^*$  have exactly the same probability distribution as

the transcripts generated during real executions with  $V^{\ast}$ 

## Example: graph isomorphism

sentence  $\Phi$ : Peggy knows an isomorphism  $\pi$  between graphs  $G_0$  and  $G_1$ 

key issue: showing the isomorphism by Peggy would violate  $\,$  ZK as graph isomorphism is a hard problem and S cannot simulate it

**Protocol** ("left or right")

i. Peggy creates a graph G' together with an isomorphism  $\rho: G_0 \to G'$ 

ii. given G', Victor chooses bit b at random

iii. if b = 0, then Peggy shows isomorphism between  $G_0$  and G' (that is,  $\rho$ ), else she shows an isomorphism between G' and  $G_1$  ( $\pi \cdot \rho^{-1}$ )

### Simulator for perfect Zero Knowledge

- I. choose b' at random
- II. create isomorphism  $\rho: G_0 \to G'$  and G', if b'=0,
- III. create isomorphism  $\rho: G_1 \to G'$  and G', if b'=1
- IV. simulate  $V^*$  until it presents b
- V. if b = b' then output transcript  $(G', b, \rho)$ , else goto I.

## **Amplifying soundness**

- $-\,$  if the correct output is Reject, then the protocol outputs Reject with pbb ${\geq}p$
- sometimes p < 1, e.g.  $p = \frac{1}{2}$
- $-\,$  probability amplification: run the protocol k times, Reject if at least one run yields Reject
  - $\rightarrow$  error probability  $(1-p)^k$

## Honest-verifier zero-knowledge

subtle issues: simulation concerns a verifier that follows the protocol

the situation of possibly dishonest verifier may be different

## **Proof-of-Knowledge**

Language L,

- for each  $v \in L$  there is a witness w such that  $A(v, w) \Rightarrow v \in L$
- relation A is easy to evaluate

#### example

 $L = \{(g^x, h^x): x < q\}$  (equality of discrete logarithms)

witness for  $\left(g^{w},h^{w}\right)$  is w

## Zero-knowledge proof of Knowledge

special soundness via knowledge extractor:

if Peggy can run a protocol with (possibly dishonest) Victor, then she may run extractor to learn the witness

#### **Proof of Knowledge: linear relation for discrete logarithms**

Peggy knows  $y_1 = g_1^{x_1}$  and  $y_2 = g_2^{x_2}$  such that  $a_1 \cdot x_1 + a_2 \cdot x_2 = b \mod q$ 

Peggy has to prove that the discrete logs satisfy this equation. How?

- Peggy can prove that she knows  $\log_{g_1} y_1$  (Schnorr identification protocol),...
- how to prove the equality?
- if  $g_1 = g_2 \Rightarrow$  it is easy, if  $\log_{g_1} g_2$  is known  $\Rightarrow$  ??

#### Protocol

- i. Peggy chooses  $v_1, v_2$  such that  $a_1 \cdot v_1 + a_2 \cdot v_2 = b \mod q$
- ii. Peggy shows  $t_1:=g^{v_1}, t_2:=g^{v_2}$
- iii. Verifier chooses  $\boldsymbol{c}$  at random
- iv. Peggy calculates  $r_1 := v_1 x_1 \cdot c \mod q$  ,  $r_2 := v_2 x_2 \cdot c \mod q$
- v. Verifier checks that  $g_1^{r_1} \cdot y_1^c = t_1$  and  $g_2^{r_2} \cdot y_2^c = t_2$

and  $a_1 \cdot r_1 + a_2 \cdot r_2 = b \cdot (1 - c) \mod q$ 

#### **Protocol** completeness

- i. Peggy chooses  $v_1, v_2$  such that  $a_1 \cdot v_1 + a_2 \cdot v_2 = b \mod q$
- ii. Peggy shows  $t_1:=g^{v_1}, t_2:=g^{v_2}$
- iii. Verifier chooses c at random
- iv. Peggy calculates  $r_1\!:=\!v_1\!-\!x_1\!\cdot\!c \bmod q$  ,  $r_2\!:=\!v_2\!-\!x_2\!\cdot\!c \bmod q$
- v. Verifier checks that  $g_1^{r_1} \cdot y_1^c = t_1$  and  $g_2^{r_2} \cdot y_2^c = t_2$

and  $a_1 \cdot r_1 + a_2 \cdot r_2 = b \cdot (1 - c) \mod q$ 

## Extractor

- i. Peggy chooses  $v_1, v_2$  such that  $a_1 \cdot v_1 + a_2 \cdot v_2 = b \mod q$
- ii. Peggy shows  $t_1:=g^{v_1}, t_2:=g^{v_2}$
- iii. Verifier chooses c at random
- iv. Peggy calculates  $r_1\!:=\!v_1\!-\!x_1\!\cdot\!c \bmod q$  ,  $r_2\!:=\!v_2\!-\!x_2\!\cdot\!c \bmod q$
- v. Verifier checks that  $g_1^{r_1} \cdot y_1^c = t_1$  and  $g_2^{r_2} \cdot y_2^c = t_2$

and  $a_1 \cdot r_1 + a_2 \cdot r_2 = b \cdot (1 - c) \mod q$ 

•. Run it twice with the same  $t_1$ ,  $t_2$ 

•. 
$$r_1 - r'_1 = (v_1 - x_1 \cdot c) - (v_1 - x_1 \cdot c') = x_1 \cdot (c' - c)$$

•. similarly for  $x_2$ 

## Sigma protocols

a frequent form:

- Peggy: commitment
- Victor: challenge
- Peggy: response
- Victor: test and Accept/Reject

#### Proofs of knowledge for more complicated statements

e.g. "I know x such that  $g^x = y$  and this x does not satisfy  $h^x = z$  "

(this is "Proof-of-knowledge of inequality of discrete logarithms")

commitment:  $(a_0, a_1, a_2) = (z^r h^{-r \cdot x}, y^{r_1} g^{r_2}, z^{r_1} h^{r_2})$  for random  $r, r_1, r_2$ challenge: c

response:  $(t_{1}, t_{2}) = (r_{1} + c \cdot r, r_{2} - c \cdot r \cdot x)$ 

test:  $y^{t_1}g^{t_2} = a_1$ ,  $z^{t_1}h^{t_2} = a_2 \cdot a_0^{-c}$ , and  $a_0 \neq 1$ 

commitment:  $(a_0, a_1, a_2) = (z^r h^{-r \cdot x}, y^{r_1} g^{r_2}, z^{r_1} h^{r_2})$  for random  $r, r_1, r_2$ 

challenge: c

response:  $(t_1, t_2) = (r_1 + c \cdot r, r_2 - c \cdot r \cdot x)$ 

test:  $y^{t_1}g^{t_2} = a_1$ ,  $z^{t_1}h^{t_2} = a_2 \cdot a_0^{-c}$ , and  $a_0 \neq 1$ 

#### **Extractor**

## **AND proofs**

run two sigma protocols independently in parallel

Peggy: commitment 1, commitment 2

Victor: common challenge

Peggy: response 1, response 2

Victor: test 1, test 2

Example: "proof of knowledge of discrete log of y and of discrete log of z"

### **OR proof – typical trick for Sigma protocols**

Peggy knows witness for sentence 2, but not for sentence 1:

i. commitment:

a. Peggy runs simulator for sentence 1, gets transcript  $(a_1, c_1, r_1)$ 

b. Peggy creates a challenge  $a_2$  for sentence 2

commitemnt is  $(a_{1,}a_{2})$ 

- ii. challenge: c
- iii. Peggy splits  $c: c = c_1 + c_2$ , creates response  $r_2$  for  $(a_2, c_2)$ , final response  $(c_1, r_1, c_2, r_2)$

iv. Victor separately checks  $(r_1,c_1)$  and  $(r_2,c_2)$ , and that  $c = c_1 + c_2$ 

### NIZKP - Non-Interactive Zero-Knowledge Proof

replace the challenge by hash of the commitment

(the same idea as Fiat-Shamir heuristics but with no message to be signed under hash)